

# WOODLAND JOINT UNIFIED SCHOOL DISTRICT

“Excellence for All”



## Special Board Meeting

8/22/2019 5:00 PM

District Office Board Room

435 Sixth Street

Woodland, CA 95695

### A. CALL TO ORDER IN OPEN SESSION - 5:00 P.M.

#### A.1. Pledge of Allegiance

### B. APPROVAL OF BOARD AGENDA – ACTION

**C. PUBLIC COMMENT FOR ITEMS ON SPECIAL BOARD MEETING AGENDA** (Please fill out the Public Participation Form) Members of the public are encouraged to attend Board meetings and to address the Board concerning any item on the Special Board Meeting Agenda. Individual speakers shall be allowed three minutes each to address the Board on Special Board Meeting Agenda items. The Board shall limit the total time for public input on each item to 20 minutes. This is a comment period only, and the law does not allow the Board of Trustees to take action on any item not explicitly posted on the agenda in advance. However, Board members may ask for clarification, briefly respond to questions, refer concerns to staff, and/or request that an item be placed on a future agenda.

### D. CLOSED SESSION AGENDA

**D.1.** Conference with Legal Counsel - Existing Litigation - Name of case: OAH Case No. 2019040837, Pursuant to Government Code 54956.9

**D.2.** Review Student Expulsion-Related Items, per Ed. Code Sections 35146 and 72122:

**D.2.a.** Student #19-08

**D.3.** Conference With Labor Negotiators, Tom Pritchard and Leanee Medina Estrada: WEA, Unrepresented Employees, and Woodland Adult Education Employees, Pursuant to Govt. Code 54957.6

**D.4.** Public Employee Performance Evaluation, Pursuant to Government Code 54957:

**D.4.a.** Superintendent

### E. RECONVENE IN OPEN SESSION - 6:00 P.M.

**E.1.** Announcement of any action taken in Closed Session or items to be approved in Open Session that were reviewed in Closed Session

**E.2.** BOARD ACTION - Student Expulsion-Related Items:

**E.2.a.** Student #19-08

### F. STUDY SESSION

**F.1.** Superintendent's Office

**F.1.a.** Good Beginnings Workshop

### G. ADJOURNMENT